Vector Calculus 2013/14

Vector Calculus – a résumé

These notes summarise many of the results of vector calculus derived/used in pre-Honours *Vector Calculus*. They are far from complete, *e.g.* basic line, surface and volume integrals aren't defined, for example.

Both index notation (with the *i*th Cartesian coordinate denoted by x_i and the *i*th basis vector by \underline{e}_i), and 'long-hand' notation $(x, y, z \text{ and } \underline{e}_x, \underline{e}_y, \underline{e}_z)$ are used.

Vectors

The vector \underline{a} has components a_i (or a_x, a_y, a_z):

$$\underline{a} = \sum_{i=1}^{3} a_i \underline{e}_i \qquad \left(= a_x \underline{e}_x + a_y \underline{e}_y + a_z \underline{e}_z \right)$$

where $\{\underline{e}_i\}$ or $\{\underline{e}_x, \underline{e}_y, \underline{e}_z\}$ are a set of orthonormal basis vectors satisfying:

$$\underline{e}_i \cdot \underline{e}_j = \delta_{ij} \qquad \left(\underline{e}_x \cdot \underline{e}_x = 1, \ \underline{e}_x \cdot \underline{e}_y = 0, \ etc\right).$$

The position vector \underline{r} has components x_i (or x, y, z):

$$\underline{r} = \sum_{i} x_i \underline{e}_i \qquad \left(= x \underline{e}_x + y \underline{e}_y + z \underline{e}_z\right) \,.$$

Scalar and vector fields

$$\phi(\underline{r}) = \text{scalar function of } \underline{r} = \text{a scalar field}$$

$$\underline{a}(\underline{r}) = \text{vector function of } \underline{r} = \text{a vector field} = \sum_{i} a_i(\underline{r}) \underline{e}_i .$$

The scalar product of \underline{a} and \underline{b} is $\underline{a} \cdot \underline{b} = \sum_i a_i b_i$ $(= a_x b_x + a_y b_y + a_z b_z)$ The vector product of \underline{a} and \underline{b} is denoted $\underline{a} \times \underline{b}$, and defined by

$$\underline{a} \times \underline{b} \equiv \begin{vmatrix} \underline{e}_1 & \underline{e}_2 & \underline{e}_3 \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

The vector operator $\underline{\nabla}$ ('del'), defined as

$$\underline{\nabla} = \sum_{i} \underline{e}_{i} \frac{\partial}{\partial x_{i}} = \underline{e}_{x} \frac{\partial}{\partial x} + \underline{e}_{y} \frac{\partial}{\partial y} + \underline{e}_{z} \frac{\partial}{\partial z}$$

can operate on scalar and vector fields to give, in terms of Cartesian coordinates:

$$\operatorname{grad} \phi = \underline{\nabla} \phi = \sum_{i} \underline{e}_{i} \frac{\partial \phi}{\partial x_{i}} = \underline{e}_{x} \frac{\partial \phi}{\partial x} + \underline{e}_{y} \frac{\partial \phi}{\partial y} + \underline{e}_{z} \frac{\partial \phi}{\partial z}$$
$$\operatorname{div} \underline{a} = \underline{\nabla} \cdot \underline{a} = \sum_{i} \frac{\partial a_{i}}{\partial x_{i}} = \frac{\partial a_{x}}{\partial x} + \frac{\partial a_{y}}{\partial y} + \frac{\partial a_{z}}{\partial z}$$
$$\operatorname{curl} \underline{a} = \underline{\nabla} \times \underline{a} = \underline{e}_{x} \left\{ \frac{\partial a_{z}}{\partial y} - \frac{\partial a_{y}}{\partial z} \right\} + \cdots$$

The chain rule: If $F(\phi(\underline{r}))$ is a scalar field, then $\underline{\nabla} F(\phi) = \frac{dF(\phi)}{d\phi} \underline{\nabla} \phi(\underline{r})$

If ϕ and \underline{F} are built from two or more other fields (*e.g.* $\phi = \underline{a} \cdot \underline{b}$, $\underline{F} = \phi \underline{a}$, $\underline{F} = \underline{a} \times \underline{b}$) where ϕ and ψ are scalar fields, and \underline{a} , \underline{b} and \underline{F} are vector fields, then the following identities are found to be useful:

$$\underline{\nabla}(\phi\psi) = \phi(\underline{\nabla}\psi) + (\underline{\nabla}\phi)\psi \qquad \underline{\nabla} \cdot (\underline{a} \times \underline{b}) = \underline{b} \cdot (\underline{\nabla} \times \underline{a}) - \underline{a} \cdot (\underline{\nabla} \times \underline{b})$$

$$\underline{\nabla} \cdot (\phi\underline{a}) = (\underline{\nabla}\phi) \cdot \underline{a} + \phi(\underline{\nabla} \cdot \underline{a}) \qquad \underline{\nabla} \times (\phi\underline{a}) = \phi(\underline{\nabla} \times \underline{a}) + (\underline{\nabla}\phi) \times \underline{a}$$

$$\underline{\nabla}(\underline{a} \cdot \underline{b}) = (\underline{a} \cdot \underline{\nabla})\underline{b} + (\underline{b} \cdot \underline{\nabla})\underline{a} + \underline{a} \times (\underline{\nabla} \times \underline{b}) + \underline{b} \times (\underline{\nabla} \times \underline{a})$$

$$\underline{\nabla} \times (\underline{a} \times \underline{b}) = (\underline{\nabla} \cdot \underline{b})\underline{a} + (\underline{b} \cdot \underline{\nabla})\underline{a} - (\underline{\nabla} \cdot \underline{a})\underline{b} - (\underline{a} \cdot \underline{\nabla})\underline{b}.$$

Second-order operators can be formed from $\underline{\nabla}\,,$ such as:

$$\underline{\nabla} \cdot (\underline{\nabla} \phi) = \sum_{i} \frac{\partial^{2} \phi}{\partial x_{i}^{2}} \equiv \nabla^{2} \phi \qquad \text{[Laplacian acting on a scalar]}$$
$$\underline{\nabla} \times (\underline{\nabla} \times \underline{a}) = \underline{\nabla} (\underline{\nabla} \cdot \underline{a}) - \nabla^{2} \underline{a} \qquad \text{[Laplacian acting on a vector]}$$
$$\underline{\nabla} \cdot (\underline{\nabla} \times \underline{a}) \equiv 0 \qquad \text{and} \qquad \underline{\nabla} \times (\underline{\nabla} \phi) \equiv 0$$

Also

For the *position vector* \underline{r} we have the special results:

$$\begin{array}{rcl} \underline{\nabla} \cdot \underline{r} &=& 3\,, & \underline{\nabla} \times \underline{r} &=& 0\,, & \underline{\nabla} \times (\underline{c} \times \underline{r}) &=& 2\underline{c}\\ (\underline{c} \cdot \underline{\nabla}\,) \, \underline{r} &=& \underline{\nabla}\, (\underline{c} \cdot \underline{r}) &=& \underline{c} & \text{ where } \underline{c} \text{ is a } constant \text{ vector}\\ \\ \underline{\nabla}\, f(r) &=& f'(r) \, \underline{r}/r & \text{ where } r = |\underline{r}| \, .\\ e.g. & \underline{\nabla}\, r^n &=& n \, r^{n-2} \, \underline{r} & (\text{because } f(r) = r^n \Rightarrow f'(r) = nr^{n-1}) \end{array}$$

Integral Vector Calculus

The line, surface and volume integrals of these fields are related by the *divergence theorem* (sometimes called Gauss' theorem) and *Stokes' theorem*:

$$\int_{V} (\underline{\nabla} \cdot \underline{a}) \, \mathrm{d}V = \int_{S} \underline{a} \cdot \mathrm{d}\underline{S} \quad \text{with } S \text{ a closed surface bounding volume } V.$$
$$\int_{S} (\underline{\nabla} \times \underline{a}) \cdot \mathrm{d}\underline{S} = \oint_{C} \underline{a} \cdot \mathrm{d}\underline{r} \quad \text{with } S \text{ an open surface, bounded by a closed curve } C.$$

Scalar and vector potentials

Scalar potential:

$$\underline{\nabla} \times \underline{a} = 0 \iff \exists \phi \text{ such that } \underline{a} = \underline{\nabla} \phi$$

Vector potential:

 $\underline{\nabla} \cdot \underline{B} = 0 \quad \Leftrightarrow \quad \exists \underline{A} \text{ such that } \underline{B} = \underline{\nabla} \times \underline{A}$

Orthogonal curvilinear coordinates

If the symmetry of the problem suggests a coordinate system other than Cartesian, we need to generalise the relations between div, grad, curl and ∇^2 and the partial derivatives as given in the first part of this résumé.

For orthogonal curvilinear coordinates $\{u_i\}$, the unit vectors $\{\underline{e}_i\}$ and scale factors $\{h_i\}$, for all i = 1, 2, 3, are defined as follows:

$$\frac{\partial \underline{r}}{\partial u_i} = \underline{e}_i h_i$$

The basic operations are given in terms of h_i , \underline{e}_i and $\frac{\partial}{\partial u_i}$ are as follows (with $\underline{a} = a_i \underline{e}_i$)

$$\begin{split} \overline{\nabla}\phi &= \sum_{i=1}^{3} \frac{1}{h_{i}} \frac{\partial \phi}{\partial u_{i}} e_{i} \\ \overline{\nabla} \cdot \underline{a} &= \frac{1}{h_{1}h_{2}h_{3}} \left\{ \frac{\partial}{\partial u_{1}} (h_{2}h_{3}a_{1}) + \frac{\partial}{\partial u_{2}} (h_{3}h_{1}a_{2}) + \frac{\partial}{\partial u_{3}} (h_{1}h_{2}a_{3}) \right\} \\ &= \frac{1}{h_{1}h_{2}h_{3}} \left\{ \frac{\partial}{\partial u_{1}} (h_{2}h_{3}a_{1}) + \text{ cyclic combinations} \right\} \\ \overline{\nabla} \times \underline{a} &= \frac{1}{h_{1}h_{2}h_{3}} \left| \begin{array}{c} h_{1}\underline{e}_{1} & h_{2}\underline{e}_{2} & h_{3}\underline{e}_{3} \\ \frac{\partial}{\partial u_{1}} & \frac{\partial}{\partial u_{2}} & \frac{\partial}{\partial u_{3}} \\ h_{1}a_{1} & h_{2}a_{2} & h_{3}a_{3} \end{array} \right| \\ \nabla^{2}\phi &= \frac{1}{h_{1}h_{2}h_{3}} \left\{ \frac{\partial}{\partial u_{1}} \left\{ \frac{h_{2}h_{3}}{h_{1}} \frac{\partial \phi}{\partial u_{1}} \right\} + \frac{\partial}{\partial u_{2}} \left\{ \frac{h_{3}h_{1}}{h_{2}} \frac{\partial \phi}{\partial u_{2}} \right\} + \frac{\partial}{\partial u_{3}} \left\{ \frac{h_{1}h_{2}}{h_{3}} \frac{\partial \phi}{\partial u_{3}} \right\} \right\}. \\ &= \frac{1}{h_{1}h_{2}h_{3}} \left\{ \frac{\partial}{\partial u_{1}} \left\{ \frac{h_{2}h_{3}}{h_{1}} \frac{\partial \phi}{\partial u_{1}} \right\} + \text{ cyclic combinations} \right\}. \end{split}$$

The most commonly used systems are:

1. Circular cylindrical coordinates (ρ, ϕ, z) :

 $x = \rho \cos \phi$, $y = \rho \sin \phi$, z = z, with $h_{\rho} = 1$, $h_{\phi} = \rho$, $h_z = 1$.

2. Spherical polar coordinates (r, θ, ϕ) :

$$x = r \sin \theta \cos \phi$$
, $y = r \sin \theta \sin \phi$, $z = r \cos \theta$ with $h_r = 1$, $h_{\theta} = r$, $h_{\phi} = r \sin \theta$.

The elements of length, area and volume may be written in terms of the scale factors.