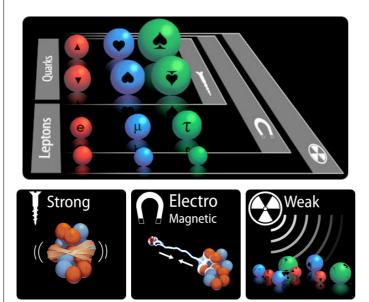
# Subatomic Physics: Particle Physics

### **Review** April 13th 2010



- The Standard Model
- Natural Units
- \* Relativistic Dynamics
- Anti-matter
- \* Quarks, Leptons & Hadrons
- Feynman Diagrams and Feynman Rules
- \* Decays
- \* QED, QCD, Weak
- \* What you don't need to know

# **Key Concepts**

What's important are the concepts not the facts and figures.

### Key concepts:

- The quarks and leptons particles which interact (decay / scatter).
- The **forces** transmitted by **bosons**.
- What each force interacts on what interactions are allowed.
- The measurements used to quantify decays and scattering.
- Feynman diagrams and Feynman rules

### LHC concepts:

- Accelerators: how protons are accelerated in the LHC.
- Detectors: how particles produced in *pp* scattering appear in a detector (in our case ATLAS detector), what quantities can be reconstructed.
- The physics motivation for accelerating particles to high energy.

# The Standard Model

The Standard Model describes more-or-less everything we currently know about particle physics: the matter **particles** and the three of the four forces which describe their **interactions**.

### Matter: aka the fermions

Leptons		Charge, e	
v <sub>e</sub>	ν <sub>μ</sub>	$rac{ u_{ au}}{ au^-}$	0
e-	μ-		-1
Quarks			
u	C	t	+2/3
d	S	b	-1/3

Matter is grouped into three successively heavier **generations**. Each generation consists of:

- 2 leptons with *Q*=-1*e*, *Q*=0
- 2 quarks with *Q*=+2/3*e*, *Q*=-1/3*e*

### Forces

• Interactions are propagated by the exchange of bosons

Interaction	Bosons	Q, e
Strong	gluons, g	0
Electro- magnetic	photon, $\gamma$	0
Weak	$W^{\pm}, Z^{0}$	0, ±1
Gravity	?	?

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# **Decays and Scatterings**

Decays and scatterings are the main processes used to observe and investigate interactions.

Decay: one particle decays to two or three other particles, via a boson.

 $\underline{p}_{\underline{=}\mu} = \underline{p}_{\underline{=}e} + \underline{p}_{\underline{=}\overline{\nu}_e} + \underline{p}_{\underline{=}\nu_\mu}$ 

• e.g.  $\mu^- \rightarrow e^- \overline{v}_e v_\mu$ 

Scattering: two particles collide

- e.g.  $pp \rightarrow ...$ ,  $e^+e^- \rightarrow \mu^+\mu^-$
- Hadron collisions: individual constituents (quarks, gluons...) interact
- Important quantity is Lorentz invariant s: sum of colliding particles four momenta

$$s=(\mathop{\underline{p}}_{\underline{=}e^+}+\mathop{\underline{p}}_{\underline{=}e^-})^2$$

**Collider:** two beams of particles collide **Fixed target:** beam of particles incident on a target  $\gamma$  or Z

# **Relativistic Dynamics**

Relativistic Dynamics is used to describe kinematics in decays and scattering.

- Four momentum:  $p = (E/c, p_x, p_y, p_z) = (E/c, \vec{p})$
- If we square four-momentum:

 $\underline{p}^2_{=} = \frac{E^2}{c^2} - \vec{p} \cdot \vec{p} = m^2 c^2$  we get the mass squared!

• In decay the four-momentum is conserved  $\sum p_{\equiv \text{initial}} = \sum p_{\equiv \text{final}} p_{\equiv \text{final}}$ 

 $\underline{\underline{p}}_{\underline{=}\mu} = \underline{\underline{p}}_{\underline{=}e} + \underline{\underline{p}}_{\underline{=}\nu_e} + \underline{\underline{p}}_{\underline{=}\nu_\mu} \quad \text{Square both sides:} \quad m_\mu^2 c^2 = (\underline{\underline{p}}_{\underline{=}e} + \underline{\underline{p}}_{\underline{=}\nu_\mu} + \underline{\underline{p}}_{\underline{=}\nu_\mu})^2$ 

• In a scattering the four-momentum is conserved  $\sum p_{\equiv initial} = \sum p_{\equiv final}$ e.g.  $e^+e^- \rightarrow \mu^+\mu^ p_{\equiv e^+} + p_{\equiv e^-} = p_{=\mu^+} + p_{\equiv \mu^-}$ 

• In a scattering, the square of the initial four momentum is *s*. Energy in the Centre of Mass frame is  $\sqrt{s}$ , e.g.  $s = (\underline{p}_{e^+} + \underline{p}_{e^-})^2$ 

In both decay and scattering: boson transfers momentum from initial to final state!

Natural Units

- Natural units: set  $c = \hbar = 1$ 
  - All quantities can be expressed as a power of energy.
- $\bullet\,$  Mass, momentum and energy measured in the same units: MeV or GeV
- Two important quantities for Lorentz transformations:

$$\beta = v/c$$
  $\gamma(v) = 1/\sqrt{1-\beta^2}$ 

**Natural Units** 

Lorentz boosts:  $\gamma = E/m$   $\gamma \beta = |\vec{p}|/m$   $\beta = |\vec{p}|/E$ 

Four momentum:  $\underline{p} = (E, p_x, p_y, p_z)$ 

Invariant mass  $\underline{p}^2 = E^2 - \vec{p}^2 = m^2$ 

# Quark and Lepton Quantum Numbers

### **Quantum Numbers**

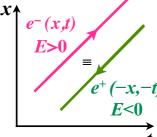
- Leptons:
  - Individual lepton numbers:  $L_e, L_\mu, L_\tau$
  - Total lepton number  $L = L_e + L_\mu + L_\tau$
  - Electric Charge, Q
  - All lepton numbers always conserved!
- Quarks:
  - Electric Charge, Q
  - Quark number,  $N_q = N(q) N(\overline{q})$
  - Up, down, strange, charm ,bottom & top quark number e.g.  $N_u = N(u) N(\overline{u})$  etc
  - Every quark carries a colour charge: red, blue or green
  - Q and  $N_q$  are conserved in all interactions.
  - $N_{\rm u}, N_{\rm d}, N_{\rm s}, N_{\rm c}, N_{\rm b}, N_{\rm t}$  are not always conserved in *W*-boson interactions.

	Le	$L_{\mu}$	$L_{ au}$
<i>e</i> -	+1	0	0
$\mu^-$ $\tau^-$	0	+1	0
τ-	0	0	+1
Ve	+1	0	0
$egin{array}{c}  u_\mu \\ v_ au \end{array}$	0	+1	0
ντ	0	0	+1

# **Anti-matter**

Every matter particle has an anti-matter partner.  $E^2 = \vec{p}^2 c^2 + m^2 c^4 \Rightarrow E = \pm \sqrt{\vec{p}^2 c^2 + m^2 c^4}$ 

- Particle is the positive energy solution
- Anti-particle is negative energy solution



Feynman's interpretation: negative energy particle with charge Q moving backward in  $e^+(-x,-t)$  space & time appears as positive energy particle with charge -Qmoving forward in space & time.

### Anti-matter particle has:

- Opposite electric charge, opposite colour charge
- Same mass & lifetime
- Opposite  $N_{q}$ ,  $L_{e}$ ,  $L_{\mu}$  &  $L_{\tau}$

Leptons		Charge	
<i>v</i> <sub>e</sub> e-		$rac{ u_{ au}}{ au^{-}}$	0 -1
Quarks			
u d	C S	t b	+2/3 -1/3

Anti-leptons			Charge
$\overline{v_e}$	$\overline{v_{\mu}}$	$\overline{v_{\tau}}$	0
e+	$\mu^+$	$\tau^+$	+1
Anti-quarks			
u	$\frac{\overline{c}}{\overline{s}}$	т	-2/3
d		Б	+1/3

# Hadrons

### Free quarks are never observed.

Quarks are always found in bound colour-neutral states:

- Mesons: a quark and an anti-quark
- Baryons: three quarks
- Anti-baryons: three anti-quarks

### **Colour confinement**

- The guarks are confined to hadrons due to strong force
- gluon self-interactions
- coupling constant  $\alpha_s$  increases as quarks become further apart

### Interactions: scattering and decays

- Consider the interactions of the individual guarks inside the hadrons.
  - e.g. at the LHC its the individual guarks and gluons that interact!
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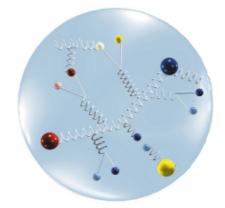
## **Partons**

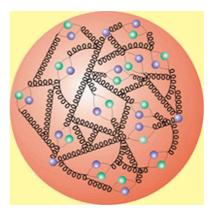
We must consider interactions of individual constituents, partons, of the proton.

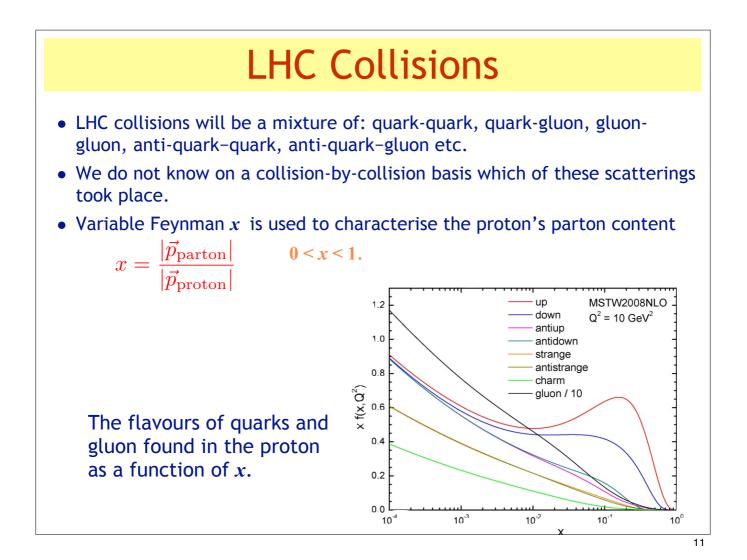
At high energies (e.g. at the LHC) protons consist of the following partons:

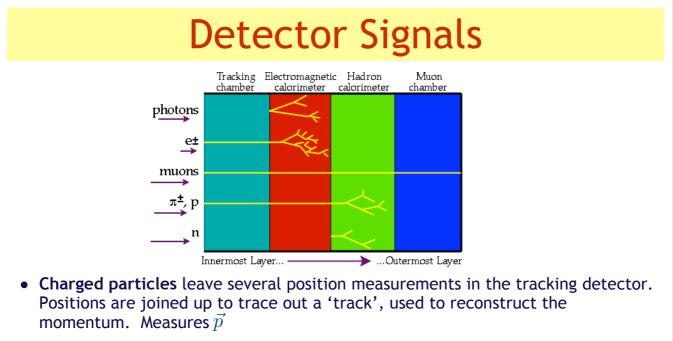
- three net quarks: u, u, d
- guarks and anti-guarks in pairs e.g. uu, dd, ss or cc
- gluons, g, (from interaction of consistent guarks and anti-guarks)

Sketches of the proton illustrating the parton content:







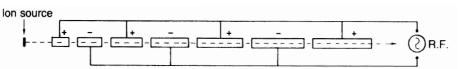


- Energies of electrons, photons and hadrons are absorbed in calorimeter, allowing energy to be measured. Measure *E*.
- Neutrinos do not interact at all in detector. Observed imbalance in momentum perpendicular to the beam. If beam is along z-direction, measure  $p_x(v)$ ,  $p_y(v)$  but not  $p_z(v)$ .
- Quarks "hadronise", producing series of hadrons. Appear in detector as narrow "jet" of particles.

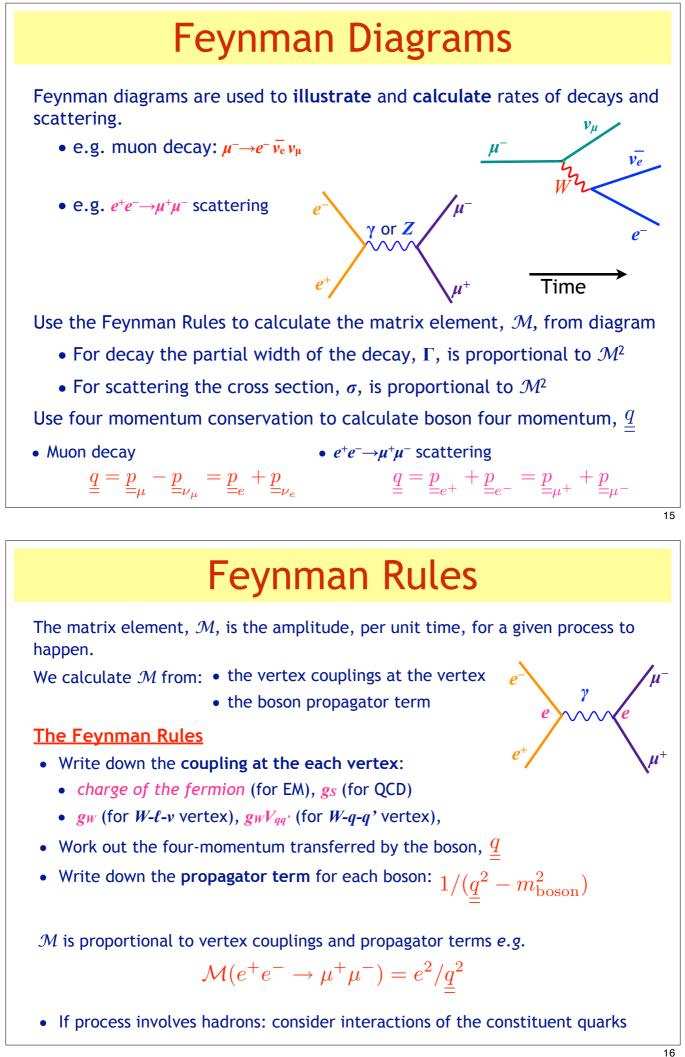
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# Accelerators

- Variable electric and/or magnetic fields are used to accelerate bunches of charged particles.
- Linear accelerators (linacs) are use high frequency *E*-field to accelerate charged particles in a straight line to obtain higher energies



- Circular accelerators (synchrotrons) are used accelerate charged particles around a circle, to obtain higher energies and to store the particles.
- Synchrotron accelerators use variable *B*-field strength and high frequency *E*-field, synchronised with particle speed to accelerate charged particles to relativistic energies.
- Magnets are series of dipole (bending) and quadrapole (focussing) magnets
- Stored particles in a synchrotron lose energy due to synchrotron radiation. This must be added back into the beam at each turn.



# Decays

We use decays and scattering cross section to understand interactions.

• A decay can only occur if  $m_{
m initial} > \sum m_{
m final}$ 

• The stronger the interaction, the quicker the particle will

Measurable quantities:

- lifetime: τ Dimensions: time.
- total width:  $\Gamma = \hbar/\tau$  Dimensions: energy.
- Partial width of decay mode e.g.  $\Gamma(\tau \rightarrow \mu^- v_{\mu} v_{\tau})$

ll decay.		
Force	Typical Lifetimes	
Strong	10 <sup>-20</sup> - 10 <sup>-23</sup> s	
EM	10 <sup>-20</sup> - 10 <sup>-16</sup> s	
Weak	10 <sup>-13</sup> - 10 <sup>3</sup> s	

 $\Gamma(\tau^- \to \mu^- \bar{\nu}_\mu \nu_\tau) \propto \left(\mathcal{M}(\tau^- \to \mu^- \bar{\nu}_\mu \nu_\tau)\right)^2$ 

• The total width is the sum of all the individual decay modes e.g.

$$\Gamma_{\tau} = \Gamma(\tau^- \to \mu^- \bar{\nu}_{\mu} \nu_{\tau}) + \Gamma(\tau^- \to e^- \bar{\nu}_e \nu_{\tau}) + \Gamma(\tau^- \to \nu_{\tau} + \text{hadrons})$$

 The branching ratio is the fraction of time a particle decays into a particular final state, e.g.  $\Gamma(\tau^- \to \mu^- \bar{\nu}_\mu \nu_\tau)$ BI

$$\mathbf{R}(\tau^- \to \mu^- \bar{\nu}_\mu \nu_\tau) = \frac{\Gamma(\tau^- \mu^- \bar{\nu}_\mu \nu_\tau)}{\Gamma_-}$$

• The sum of all possible branching ratios adds to 1.

# Scatterings

The cross section of a scattering process is proportional to the matrix element squared.

$$\sigma(e^+e^- \to \mu^+\mu^-) \propto |\mathcal{M}(e^+e^- \to \mu^+\mu^-)|^2$$

e.g. (from two slides back)

$$\sigma(e^+e^- \to \mu^+\mu^-) \propto e^4/\underline{\underline{q}}^4$$

- This relationship is only proportional, you do not have the tools (yet) to calculate the full cross section.
- But still useful for calculating the ratios of cross sections, or dynamics of the scattering process, e.g. if  $\underline{q}$  is a function of the incident angle.

# Forces & Interactions

Three forces to consider: strong (QCD), electromagnetic (QED) & weak.

• Weak force has two bosons: W and Z

Forces are propagated by the exchange of bosons.

- Bosons exchange four momentum,  ${\it q}$  , between the initial and final state

Strength of interaction is acts on some properties of the particle, *e.g.* electromagnetic force is couples to electric charges of interacting particles

Strong	exchange of gluons	couples to colour charge
Electromagnetic	exchange of photons	couples to electric charge
Weak Neutral Current	exchange of $Z^0$ boson	couples to all fermions
Weak Charged Current	exchange of $W^{\pm}$ boson	couples to all fermions

The exchanged bosons are often virtual (as opposed to real).

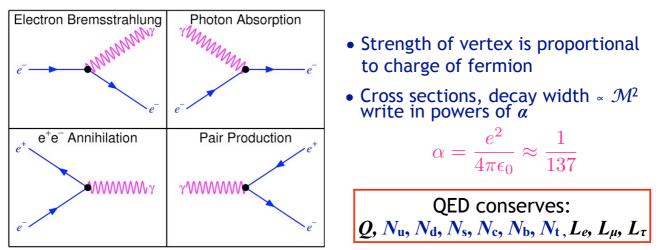
Virtual: square of four momentum is not mass squared:  $\underline{\underline{q}}^2 = E^2 - \vec{p} \cdot \vec{p} \neq m_{\text{boson}}^2$ Allowed by HUP; we can never directly detect virtual bosons: only their effects.

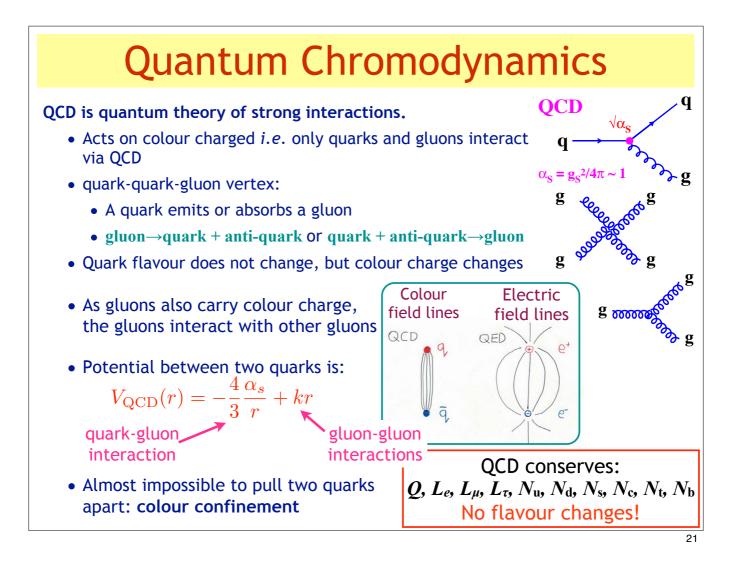
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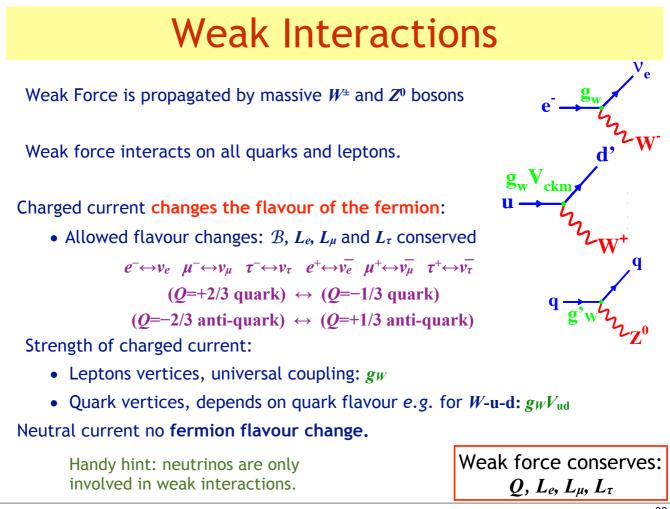
# **Quantum Electrodynamics**

### QED is quantum theory of electromagnetic interactions.

- All charged particles interact via QED
- All interactions are described by fermion-fermion-photon ( $\gamma$ ) vertex:
  - Fermion emits or absorbs a photon
  - $\gamma \rightarrow$  fermion anti-fermion or fermion anti-fermion  $\rightarrow \gamma$
- Fermion flavour does not change when it emits or absorbs a photon *e.g.* an *e*<sup>-</sup> remains an *e*<sup>-</sup>, **b**-quark remains a **b**-quark







# What you don't need to know...

The masses of the particles; they are given on the constant sheet! Except:

- neutrino mass is so small you can always ignore it  $m_{\nu}\!\approx 0!$
- electron mass so small you can ignore it compared to other masses.
- W and Z bosons are much more massive than all lepton and hadron masses.

The lifetimes of the particles, they will be given if required. But remember typical lifetimes for the different forces.

The quark content of the hadrons. Except...

- proton is **uud** anti-proton is:  $\overline{\mathbf{u}} \ \overline{\mathbf{u}} \ \overline{\mathbf{d}}$
- neutron is udd anti-neutron is:  $\overline{\mathbf{u}} \ \overline{\mathbf{d}} \ \overline{\mathbf{d}}$
- You can work out the charge of a particle from its symbol e.g.  $Q(\Delta^{++})=+2e$
- exceptions:
  - *p* and *n* don't have superscript (but I hope you know the charge of these)
  - quarks have charge +2/3e, -1/3e

# Handy Hints

- Neutrinos: Only the weak force acts on neutrinos.
- Photons: Only the electromagnetic force can produce photons.
- Flavour change: Only W-boson can cause flavour change...
  - Flavour change is a change in  $N_u, N_d, N_s, N_c, N_b, N_t$